

## Players & Equipment

- Each participant must present a current McKendree ID Card in order to be eligible to participate.
- Each participant must sign a liability waiver.
- Eligible Participants: Students, Faculty, Staff.
- Each team(s) consists of only 1 individual.
- Player's clothing must be presentable and appropriate for competition at the discretion of the Supervisor.
- **Shoes:** Closed-toe athletic shoes are required to participate in the H-O-R-S-E Competition.
- **Jewelry:** No jewelry or any other item deemed dangerous by the Intramural Staff may be worn. Any player wearing exposed permanent jewelry (i.e. body piercings) will not be permitted to play. Medical alert bracelets must be secured to the participant.
- Hats, caps, and sunglasses are not permitted for play. Eyeglasses may be worn at the risk of the participant.
- Players may wear soft, pliable pads or braces on the leg, knee, or ankle. Braces may not have any exposed metal or screws. Braces made of any rigid materials (including plastic) must be covered with protective padding for safety reasons. Under no circumstances will a player wearing a cast or splint be permitted to play.

## **Playing Surface**

- All games will be played at the Intramural Gym, unless otherwise noted.
- Only players participating are permitted within the designated playing area.

## **Game Format**

H-O-R-S-E is a game played by two people on a basketball court. The idea of the game involves matching baskets. The player who makes shots that the opponent does not duplicate, wins the game. Example: The second person shooting must duplicate the first person's shot, if it is made. If the second shooter misses, they receive the letter "H". If the first person's shot is missed, the second shooter may attempt any shot. If they shot is made, the opponent is obligated to duplicate it. Each time a shooter misses a shot that they attempted to duplicate, a letter is "awarded". The game continues until one person accumulates 5 letters or H-O-R-S-E.

- The person who will shoot first will be determined by coin flip or basket shot.
- Shots can be attempted from anywhere on the court. No dunking or stuffs.
- Shots may be "called" shots. "Called" shots must be made as the call indicates or counts as a miss. "Called" shots must be called before the shot. "Called" shots are as follows:
  - O Bank shot
    - Off backboard and into basket, may touch rim.
  - o Bank swish
    - Off backboard and into basket without touching rim
  - Swish
    - Directly into basket without touching backboard or rim.
  - Opposite Hand
    - If shooter is right handed the shot is attempted with left hand and vice versa.
  - Jump shot
    - Both feet off court when ball is released.
  - Standing/set shot
    - Both feet in contact with court when ball is released.
  - Hook shot
    - Ball is released in arch over the body.

- Trick shots involving spins and ball movement prior to release are not allowed.
- No shot may be attempted twice in a row from the same spot to give the opponent 2 consecutive letters.
- All games will be self-officiated on the honor system.
- Match best 2 out of 3 games.

## **Team Conduct & Sportsmanship:**

- The supervisor(s) shall have the authority to warn, penalize, or disqualify any player(s), substitute, or coach for violations of sportsmanship including, but not limited to, the following:
  - O Disrespectfully addressing a staff member.
  - Use of disconcerting acts or words when an opponent is about to play the ball.
  - O Using profane or insulting language or gestures toward a supervisor or other player.
  - o Baiting players of the opposing team.
  - O Disrupting the game so that it may not be continued in an orderly fashion.